



# Snail Race



Math Skills: Measuring, Estimating, Timing, Averages

- 1) Create a racecourse that is 30 cm long.
- 2) Collect 2-4 snails.
- 3) Estimate how long it will take each of them to finish the race.
- 4) Place the snails at the beginning of your racecourse and begin the timer.
- 5) Fill in the results table.
- 6) Complete the line graphs.
- 7) Answer the extension questions.
- 8) Put the snails back near to where you found them.

